



BONHOMME PRESCHOOL AND KIDS DAY OUT SUMMER PLAY provides an opportunity for children (one-year-olds through those entering Kindergarten) to explore fun topics in a learn-through-play setting. A typical day might include books and stories, creative art projects, music and movement, and interactive learning experiences. The sessions are held Tuesday through Thursday each week (9 a.m.–1 p.m.) and you may enroll for any or all of the weekly sessions. The cost for the first child is \$75 per session, each additional sibling is \$65 per session.

Child _____ Birthdate _____

Child's Age (by July 31, 2021) One Two Three Four Five

Child _____ Birthdate _____

Child's Age (by July 31, 2021) One Two Three Four Five

Child _____ Birthdate _____

Child's Age (by July 31, 2021) One Two Three Four Five

ANY ALLERGIES/SPECIAL NEEDS _____

Parent's Names _____

Address _____

Home Phone _____ Email _____

Cell Phone (Mom) _____ Cell Phone (Dad) _____

SESSION	DATES	THEME	Name of Child (\$75)	Name of Child (\$65)	Name of Child (\$65)	TOTAL PER SESSION
Session 1	June 8-10	Exploring Nature				
Session 2	June 15-17	Cars, Planes & Trains				
Session 3	June 22-24	Heroes				
Session 4	June 29-July 1	Red, White, and Blue				
Session 5	July 6-8	Knights & Princesses				
Session 6	July 13-15	Wacky Water Week				
Grand Total						

Please bring this form with your **NON-REFUNDABLE** payment (checks payable to Bonhomme Preschool and Kids Day Out) when you register. If your child is not currently enrolled, please download the necessary forms at bonpres.org/summerplay. **PLEASE NOTE:** This paperwork must be on file in the school office PRIOR to your child's first day of Summer Play—NO EXCEPTIONS! Mail to Bonhomme Preschool and KDO Summer Play, 14820 Conway Road, Chesterfield, 63017; or FAX to 636.530.1171.

FOR MORE INFORMATION, email Jennifer Keller (Summer Play Coordinator) at jkeller@bonpres.org, or call 636.778.9315.

FOR OFFICE USE ONLY

REGISTRATION DATE _____ CURRENT STUDENT _____ NEW STUDENT _____ CHECK # _____ CASH _____